

Wildlife

In

Learning

Design



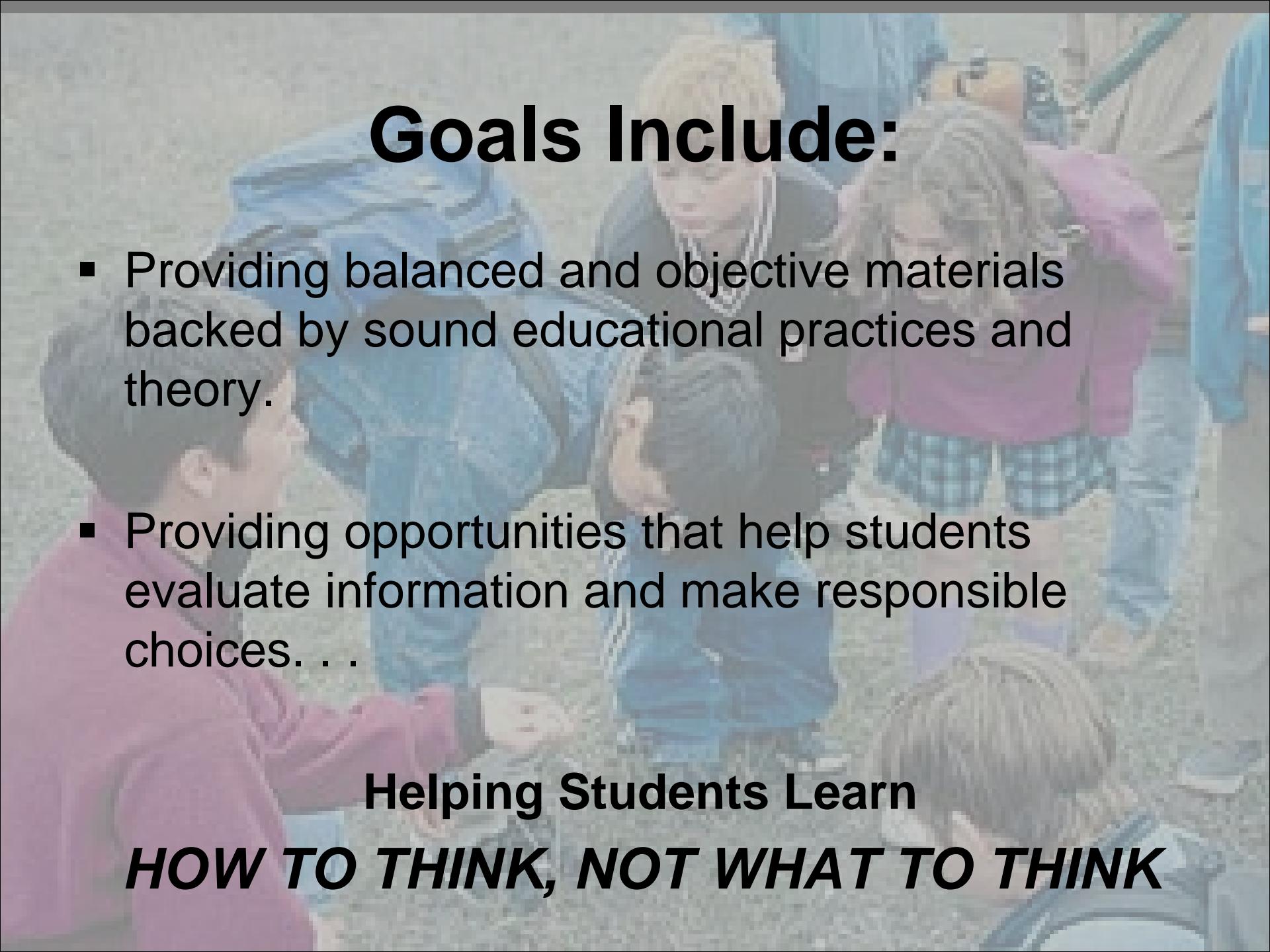
An award winning, K-12 interdisciplinary, conservation and environmental education program emphasizing wildlife. The program materials, revised in 2000, are provided through practical, interactive workshops.

Project WILD . . .

- Is ideal for teaching English-language arts, science, social science, math, physical education, health and visual & performing arts.
- Builds curiosity and confidence through hands-on, engaging activities.
- Develops basic learning skills by motivating and challenging students.

Project WILD . . .

- Is used in both formal and non-formal educational settings.
- Is designed for diverse teaching and learning styles.
- Presents a balanced and fair approach to environmental issues.
- Was developed by educators and resource professionals for educators.

A photograph of a classroom full of students of various ages and ethnicities. They are all looking towards the front of the room, where a presentation is likely being given. The students are dressed in casual clothing, and the background shows typical classroom elements like desks and chairs.

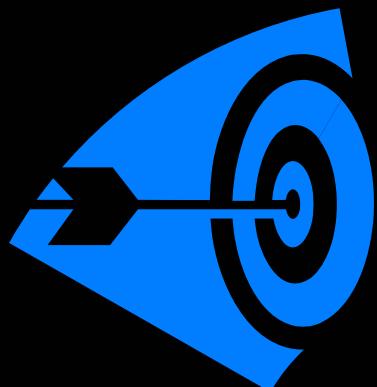
Goals Include:

- Providing balanced and objective materials backed by sound educational practices and theory.
- Providing opportunities that help students evaluate information and make responsible choices. . .

**Helping Students Learn
HOW TO THINK, NOT WHAT TO THINK**

Concepts

Project WILD activities are centered around a Conceptual Framework organized in three major themes and fourteen topics.



Ecological Knowledge

- Wildlife Populations
- Habitats, Ecosystems and Niches
- Interdependence
- Changes and adaptations
- Biodiversity

Social and Political Knowledge



- Cultural Perspectives
- Economic, Commercial, and Recreational Considerations
- Historical and Geographic Development
- Political and Legislative Frameworks

Sustaining Fish and Wildlife Resources

- Attitudes and Awareness
- Human Impacts
- Issues and Trends
- Wildlife Management
- Responsible Action and Service



Instructional Approaches

The Project WILD K-12 Curriculum & Activity Guides emphasize concepts and skills, and are based on sound principles of teaching and learning theory. The WILD Guide focuses on terrestrial wildlife and habitats, while the WILD Aquatic Guide emphasizes aquatic wildlife/ecosystems.

Project Wild Activities . . .

- Meet the diverse needs and learning styles
- Can be accomplished in or outdoor
- Include activities for independent exploration, cooperative learning and full group instruction.
- Can be used in formal and non-formal settings.
- Can be used singly, sequentially, or in clusters.
- Are correlated to California Content Standards for Science, English/Language Arts and History/Social Science.

Skills

Project WILD activities are designed to teach, develop, or reinforce learning skills.

- Activities are designed to cover a range of thinking and learning skills.
- Skills include analysis, application, classification, comparison, computation, description, discussion, evaluation, generalization, graphing, inference, listening, listening, observation, problem solving, reading, synthesis, visualization and writing.

Sponsors

Project Wild was developed through a cooperative effort of national and state sponsors. . .

Sponsors

National Sponsors

- Western Association of Fish Wildlife Agencies
- Council for Environmental Education
- American Fisheries Society
- Defenders of Wildlife
- National Wildlife Federation
- U.S. Fish and Wildlife Service

State Sponsors

- Department of Fish and Game
- Fish and Game Preservation Fund
- California Environmental License Plate Fund
- Federal Sport Fish Restoration Act Fund

For more information

California Department of Fish and Game

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